CITY OF WEST COVINA HUMAN RESOURCES COMMISSION MEETING SUMMARY OF ACTIONS OF THE SPECIAL MEETING OF THE HUMAN RESOURCES COMMISSION MAY 13, 2015

MEETING CALLED TO ORDER:		ER: 6:35 PM
I.	PLEDGE OF ALLEGIAN	ICE Commissioner Torres
IV.	INVOCATION	Commissioner Pando-Umaguing
V.	ROLL CALL	
	Commissioners Present:	Torres, Blakely, Villaloboz, Pando-Umaguing
	Commissioners Absent:	Montes
	Staff Present:	Carl Crown, Edward Macias, Ria Ioannidis, Bob Franco
		Derek Straastman

IV. ORAL COMMUNICATIONS

A. Agenda Items

At this time the Human Resources Commission will receive comments on any agenda item. Anyone wishing to address the Human Resources Commission on an item on the agenda should come forward when requested by the Chairperson and state your name and address for the record. Comments pertaining to agenda items will be addressed by the Human Resources Commission at the time the agenda item is considered.

B. Non-Agenda Items

This is the time when any member of the public may bring a matter to the attention of the Commission that is within the scope of duties assigned to the Commission. The Ralph M. Brown Act limits the Human Resources Commission and staff's ability to respond to comments on non-agendized matters at the time such comments are made. Thus, your comments may be agendized for a future meeting or referred to staff. The Commission may discuss or ask questions for clarification, if desired, at this time.

Summary of Actions Human Resources Commission Special Meeting May 13, 2015 - Page 2

V.	PERSONNEL ACTION <u>Pursuant to Government Code Section 54957</u> Disability Determination – Police Officer		
	Motion by <u>Pando-Umaguing</u> , seconded by <u>Blakely</u> , to <u>approve</u> the disability retirement for a Police Officer. Motion carried <u>4-0</u> .		
VI.	ADJOURNMENT		
	Motion by <u>Torress</u> to adjourn the meeting at <u>6:45</u> P.M., to the next regular meeting of the Human Resources Commission on Wednesday, June 10, 2015 at 6:30 P.M. in the Management Resources Center, Room 314. Motion carried <u>4-0</u> .		